#include<iostream> //header files

using namespace std;

struct book //declaration the structure

{int bid,bpg,bprc;};

void main()

{

system("color b0"); //graphic code

book b[5]; //defining the struct

cout<<"\n\nEnter the details of 5 book"<<endl;

for(int i=0;i<5;i++)

{

cout<<"\n\nENTER the book i-d"<<endl;

cin>>b[i].bid;

cout<<"ENTER the book pages"<<endl;

cin>>b[i].bpg;

cout<<"ENTER the book price"<<endl;

cin>>b[i].bprc;

}

cout<<"\n\ni-d>>>>>> pages>>>>>>price are"<<endl;

for(int i=0;i<5;i++)

{

cout<<"BOOK"<<endl;

cout<<"\n"<<b[i].bid<<endl;

cout<<"\n"<<b[i].bpg<<endl;

cout<<"\n"<<b[i].bprc<<endl;

}

getchar();

getchar();

}